

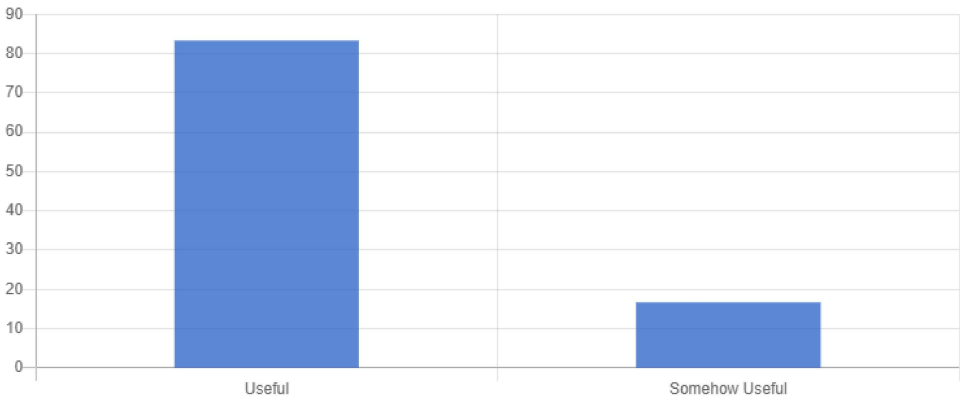
GSC 2020 Online Meeting - Feedback to the Disability Inclusion WG Update session

Warning

This is an automated report based on raw data submitted to this project. Please conduct proper data cleaning prior to using the graphs and figures used on this page.

How useful was this session?

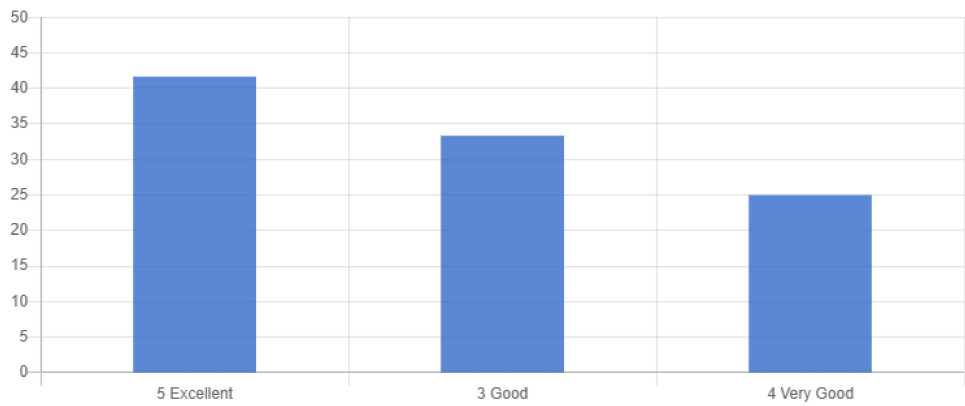
TYPE: "SELECT_ONE". 12 out of 12 respondents answered this question. (0 were without data.)



Value	Frequency	Percentage
Useful	10	83.33
Somehow Useful	2	16.67

Please on a scale of 1 (not good) to 5 (excellent) rate the session

TYPE: "SELECT_ONE". 12 out of 12 respondents answered this question. (0 were without data.)



Value	Frequency	Percentage
5 Excellent	5	41.67
3 Good	4	33.33
4 Very Good	3	25

Any other comments:

TYPE: "TEXT". 9 out of 12 respondents answered this question. (3 were without data.)

Value	Frequency	Percentage
It was a really interesting session, just a pity that there was not enough time for further discussion	1	8.33
gave a lot of insights into programming which involves PWD	1	8.33
Great to hear from field examples, also research papers shared, really good, thanks!	1	8.33
really interesting info - helped have a different perspective on shelter design, site planning and related infrastructure	1	8.33
more studi cases and time	1	8.33
Presentations tended to go too long clearly not either vetted or practiced, some questions off topic, it was still valuable but should have allocated 90mins to avoid other clashes as people needed to leave as some of the more important questions were asked.	1	8.33
Very relevant. We speak about inclusion a lot and try to mainstream it, but there is significant room for improvement so great to discuss projects and research ongoing.	1	8.33
N/a	1	8.33
Its great to see field experiences, they should be routine if possible, also to have some conversations around GBV and disabilities.	1	8.33

Unlabeled

TYPE: "CALCULATE". 12 out of 12 respondents answered this question. (0 were without data.)

Value	Frequency	Percentage
vsRDuX7XjTC3H8b77VvcdB	12	100